



# Efficient User Sequence Learning for Online Services via Compressed Graph Neural Networks

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## Background

- **User sequences data** record user online activities over time
  - An example of user behavior sequence for online shopping:



- **Sequence representation learning**
  - Step 1: map user sequences into embedding vectors using deep learning models
  - Step 2: conduct predictions
- rely solely on an individual user's historical behavior sequences
- overlook information inherent in other relevant sequences
- **GNN-based sequence representation learning**
  - leverage similar sequences from other users and model their correlations

## Motivation

- **Efficiency and scalability challenges** for deploying GNN-based models to **online services**:
  - **Training**: the number of user sequences produced by online applications is often immense, potentially escalating to the magnitude of millions → large-scale graphs incur substantial computational and memory burdens
  - **Inference**: online services typically require rapid response → puts stringent demands on the algorithms' inference efficiency.

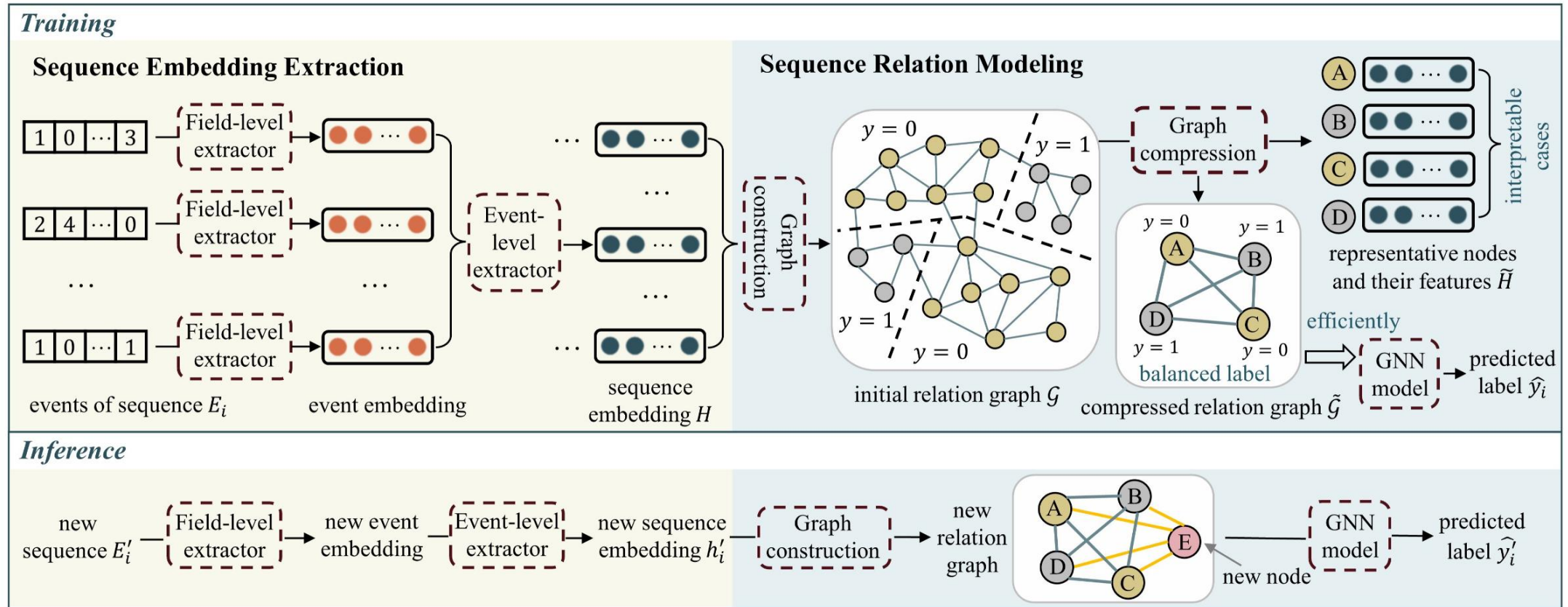
## Basic idea

- we question the necessity of modeling all user sequences as nodes in GNNs
- → select a representative node subset
- **Solution**: compress the graph by reducing nodes and edges prior to GNN model training, benefiting computational efficiency

## Contributions

- We propose ECSeq, a unified user sequence learning framework for online services, to *incorporate the relations between target and similar sequences*. ECSeq enhances **efficiency and scalability** via **graph compression**, thus resolving the dilemma of relation modeling on large-scale sequence data and online inference with low latency.
- We compare and adapt suitable graph compression techniques for ECSeq, meeting **efficiency**, **interpretability**, and **sample balancing** demands simultaneously. Besides, ECSeq is designed to hold *plug-and-play* characteristics, seamlessly augmenting pre-trained sequence representation models in existing systems without the need to modify these models.
  - **Interpretability**: Graph compression provides representative sequence prototypes, offering interpretable cases of model outputs.
  - **Sample Balancing**: In biased distributions (e.g., fraud detection), compression can balance categories by setting similar compressed node counts.

# Framework

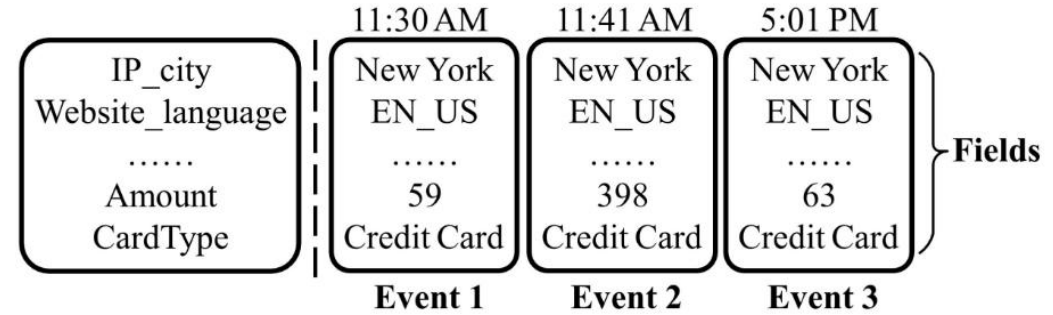


- Firstly, the **sequence embedding extraction module** transforms sequence information into a one-dimensional feature vector.
- Then, the **sequence relation modeling module** explores and leverages relationships among sequences to enhance the sequence representation, employing an appropriate graph compression technique to mitigate computational overhead and improve inference efficiency.

# Sequence Embedding Extraction

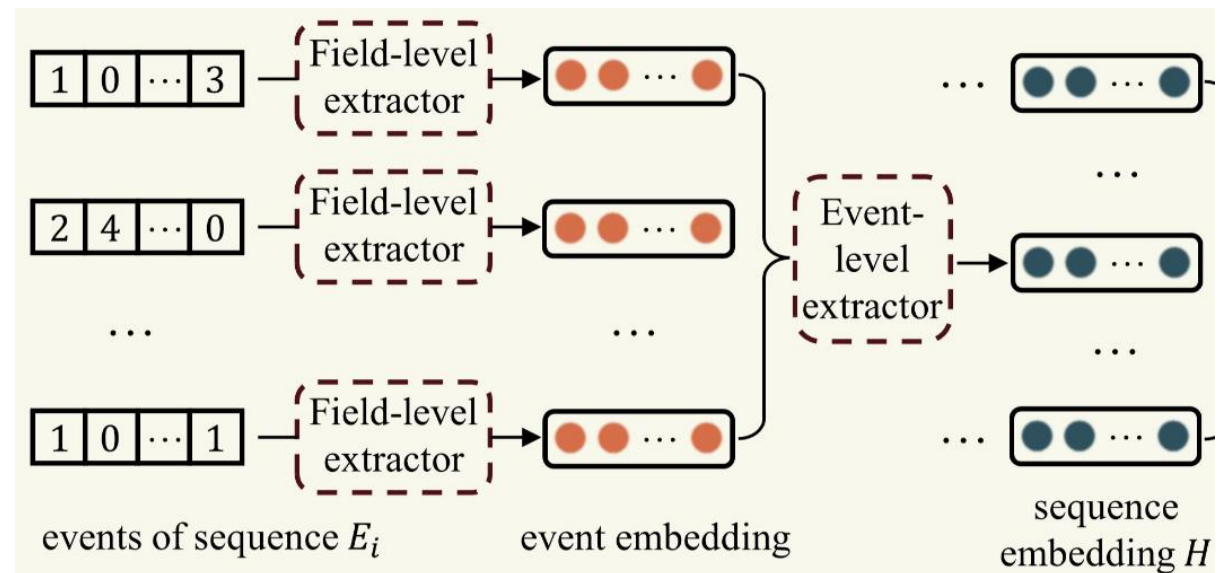
## Field, Event, and Sequence

- A user behavior sequence example consists of three events and each event has several fields.

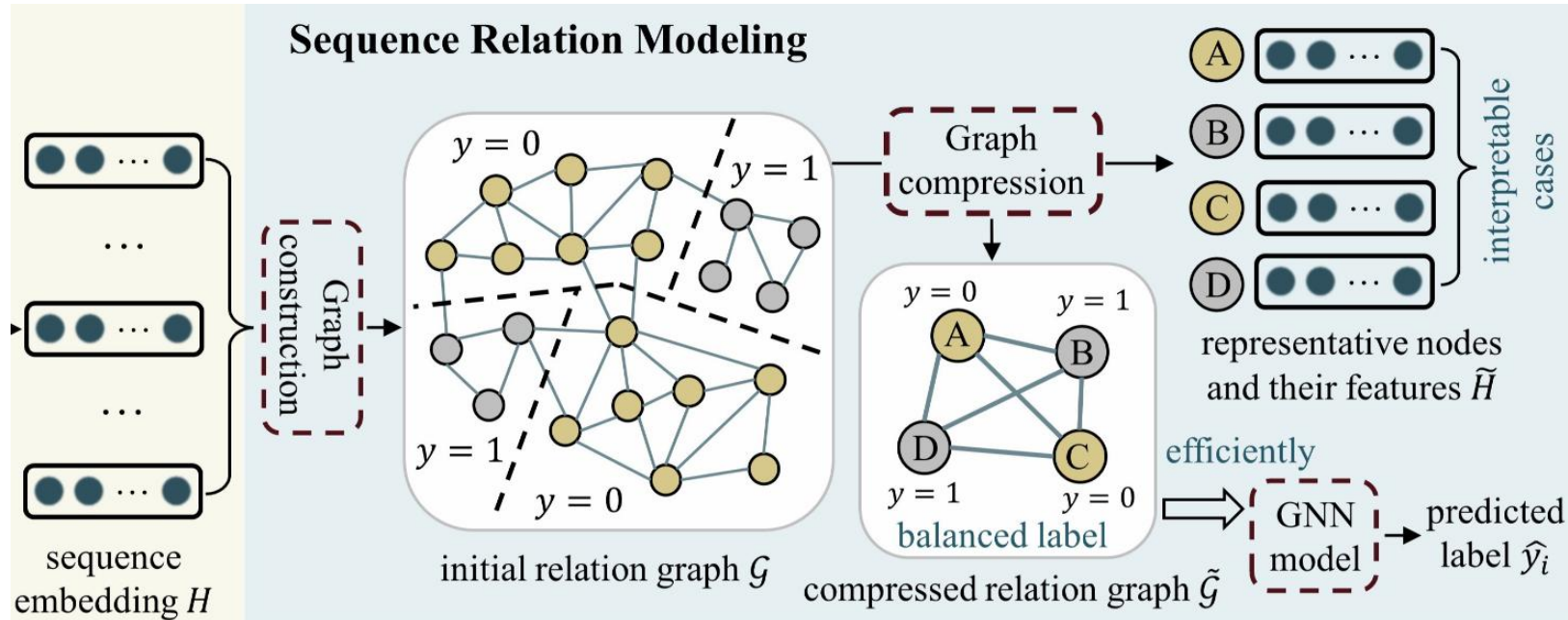


## Sequence Embedding Extraction

- capture a user's sequence representation by taking into account both field-level characteristics and event-level sequential patterns over time.
- transforms sequence information into a one-dimensional feature vector.



# Sequence Relation Modeling



## Sequence Relation Modeling

- leverages relationships among sequences to enhance the sequence representation, employing an appropriate graph compression technique to mitigate computational overhead and improve inference efficiency.

- Graph Construction:** we regard users' sequences as nodes to construct a relationship graph, and we can infer node connectivity based on attribute similarity.
- Graph Compression:** we aim to reduce the number of nodes or edges while maintaining model performance.

# Graph Compression

TABLE I: Summary of typical graph compression methods.  $N$ : number of nodes,  $M$ : number of edges,  $D$ : dimension of node features,  $K$ : number of clusters/compressed nodes,  $c$ : some absolute constant. *Traceable*: whether the source of the compressed nodes is known; *Configurable*: whether the compression method can assign separate compressed node quantities for each category.

Category	Methods	Input	Efficiency		Interpretability	Balancing
			#Nodes↓	#Edges↓	Traceable	Configurable
Coreset Selection	$k$ -means [27]	$\mathcal{X}$	✓	✓	✓	✓
	AGC [28]	$\mathcal{A}, \mathcal{X}$	✓	✓	✓	✗
	Grain [29]	$\mathcal{A}, \mathcal{X}$	✓	✓	✓	✓
	VNG [30]	$\mathcal{A}, \mathcal{X}$	✓	✓	✓	✗
Graph Coarsening	RSA [31]	$\mathcal{A}$	✓	✓	✓	✗
	REC [32]	$\mathcal{A}$	✓	✓	✓	✗
	GOREN [22]	$\mathcal{A}$	✓	✓	✓	✗
Graph Sparsification	ApproxCut [24]	$\mathcal{A}$	✗	✓	✓	✗

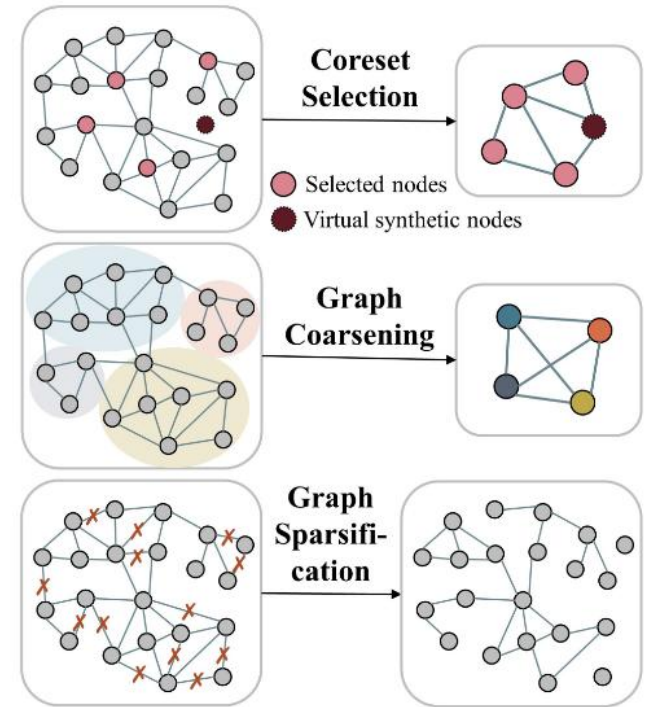


Fig. 3: Illustration of diverse graph compression methods.

- **Coreset Selection** expedites training by selecting or synthesizing a subset of representative nodes.
- **Graph Coarsening** combines original nodes into super-nodes and establishes their connections.
- **Graph Sparsification** reduces the number of edges in a graph by approximating its structural properties.



# Workflow

## Sequence Embedding Extraction

## Sequence Relation Modeling

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**Algorithm 1: ECSeq Training Procedure**


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**Input:** Sequence set  $E$  and its label matrix  $Y$

**Output:** Optimized sequence embedding extractor  $(\mathcal{M}_f, \mathcal{M}_e)$ , optimized relation model  $(\mathcal{M}_g, \mathcal{F}_{gnn})$ , and the compressed graph  $\tilde{\mathcal{G}}$ .

```

1 Initialize parameters of sequence embedding extractor
   $\mathcal{M}_f, \mathcal{M}_e$ , and  $\mathcal{F}_{seq}$ ;
2 while stopping condition is not met do
3    $H = \mathcal{M}_e(\mathcal{M}_f(E)), \hat{Y} = \mathcal{F}_{seq}(H)$ ;
4   Compute the loss  $\mathcal{L}_{seq}$  by Eq. 4;
5   Update the parameters of  $\mathcal{M}_f, \mathcal{M}_e$ , and  $\mathcal{F}_{seq}$ ;
6 end
7 Treat sequences as nodes with  $\mathcal{X} = H$ ;
8 Construct node connections and get relation graph
   $\mathcal{G} = (\mathcal{A}, \mathcal{X})$ ;
9 Compress  $\mathcal{G}$  to get the compressed graph  $\tilde{\mathcal{G}} = (\tilde{\mathcal{A}}, \tilde{\mathcal{X}})$ 
  and label  $\tilde{Y}$ ;
10 Initialize parameters of relation model  $\mathcal{M}_g$  and  $\mathcal{F}_{gnn}$ ;
11 while stopping condition is not met do
12    $\hat{Y} = \mathcal{F}_{gnn}(\mathcal{M}_g(\tilde{\mathcal{A}}, \tilde{\mathcal{X}}))$ ;
13   Compute the loss  $\mathcal{L}_{com}$  by Eq. 10;
14   Update the parameters of  $\mathcal{M}_g$  and  $\mathcal{F}_{gnn}$ ;
15 end
16 Establish connections between  $\mathcal{X}$  and  $\tilde{\mathcal{X}}$ , denoted as
   $\mathcal{A}'$ ;
17 while stopping condition is not met do
18    $\hat{Y}' = \mathcal{F}_{gnn}(\mathcal{M}_g(\mathcal{A}', \mathcal{X} \cup \tilde{\mathcal{X}}))$ ;
19   Compute the loss  $\mathcal{L}_{cor}$  by Eq. 12;
20   Update the parameters of  $\mathcal{M}_g$  and  $\mathcal{F}_{gnn}$ ;
21 end

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**Algorithm 2: ECSeq Inference Procedure**


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**Input:** Optimized sequence embedding extractor  $(\mathcal{M}_f, \mathcal{M}_e)$ , optimized relation model  $(\mathcal{M}_g, \mathcal{F}_{gnn})$ , the compressed graph  $\tilde{\mathcal{G}}$ , and a set of new sequences  $E''$

**Output:** The predicted label  $\hat{Y}''$  of the new sequences.

```

1 Get new sequence embedding  $H'' = \mathcal{M}_e(\mathcal{M}_f(E''))$ ;
2 Treat new sequences as nodes with  $\mathcal{X}'' = H''$ ;
3 Establish connections between  $\mathcal{X}''$  and  $\tilde{\mathcal{X}}$ , denoted as
   $\mathcal{A}''$ ;
4 Derive inference results
   $\hat{Y}'' = \mathcal{F}_{gnn}(\mathcal{M}_g(\mathcal{A}'', \mathcal{X}'' \cup \tilde{\mathcal{X}}))$ ;

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Our **step-wise** approach has advantages over end-to-end training:

- Graph compression is only needed once, mitigating instability and inefficiency;
- Both modules' training processes incorporate label information supervision, ensuring the models' stability and optimality;
- Decoupled optimization enables flexibility in using diverse models without alignment concerns.

# Experiments

## Datasets

<i>Fraud Detection</i>				
Datasets	#Fields	#Events	#Sequences	#Positive Samples
<b>FD1</b>	236	2,130,962	245,045	24,489 (9.99%)
<b>FD2</b>	178	275,322	15,366	777 (5.06%)
<i>User Mobility</i>				
Datasets	#Sensors	#Timesteps	Time Interval	Value Range
<b>Bike</b>	717	1,488	60 minutes	0.0 ~ 108.0
<b>Speed</b>	325	1,488	60 minutes	3.1 ~ 83.2

- **FD1/FD2:** consist of real-world online card transaction sequences from a global e-commerce company.
- **Bike:** forecasts the number of bike-sharing demands at each station.
- **Speed:** contains traffic speed data from the Bay Area.

## Baselines:

- *Methods with only features of the target event:* Regression and GBDT take features extracted by the field-level extractor of the target event as inputs to train a machine-learning classifier.
- *Methods with deep neural networks to extract historical information:* LSTM can capture long-term dependencies for sequential data, then we give the prediction by MLP layers, while R-Transformer combines RNNs and the multi-head attention mechanism.
- *Methods with GNN to capture sequence relationship:* GRASP enhances representation learning by leveraging knowledge extracted from similar users within the same batch, which is originally proposed for healthcare sequence classification problems.

## Experimental Results -- Effectiveness

TABLE IV: Experimental results on fraud detection and user mobility tasks. The best results are highlighted in bold. While *R-Transformer* [48] and *GRASP* [7] are primarily intended for classification tasks, they do not show comparable performance on user mobility tasks.

Methods	FD1		FD2		Bike		Speed	
	AUPRC ( $\uparrow$ )	R@P <sub>0.9</sub> ( $\uparrow$ )	AUPRC ( $\uparrow$ )	R@P <sub>0.9</sub> ( $\uparrow$ )	RMSE ( $\downarrow$ )	sMAPE ( $\downarrow$ )	RMSE ( $\downarrow$ )	sMAPE ( $\downarrow$ )
<b>Non-Graph Methods</b>								
<i>Regression</i>	0.7685 $\pm$ 0.0000	0.4890 $\pm$ 0.0000	0.5271 $\pm$ 0.0000	0.3052 $\pm$ 0.0000	2.8169 $\pm$ 0.0000	0.2148 $\pm$ 0.0000	6.3994 $\pm$ 0.0000	0.0672 $\pm$ 0.0000
<i>GBDT</i>	0.7742 $\pm$ 0.0000	0.5244 $\pm$ 0.0000	0.6147 $\pm$ 0.0006	0.3766 $\pm$ 0.0000	2.7596 $\pm$ 0.0077	0.2063 $\pm$ 0.0008	6.2964 $\pm$ 0.0575	0.0632 $\pm$ 0.0005
<i>LSTM</i>	0.8332 $\pm$ 0.0047	0.5840 $\pm$ 0.0132	0.7124 $\pm$ 0.0076	0.6987 $\pm$ 0.0078	1.5463 $\pm$ 0.0504	0.1782 $\pm$ 0.0040	4.8383 $\pm$ 0.1600	0.0561 $\pm$ 0.0011
<i>R-Transformer</i>	0.8338 $\pm$ 0.0040	0.5847 $\pm$ 0.0289	0.7064 $\pm$ 0.0149	0.5403 $\pm$ 0.1951	–	–	–	–
<b>Graph Methods</b>								
<i>GRASP</i>	0.8362 $\pm$ 0.0037	0.6049 $\pm$ 0.0230	0.7138 $\pm$ 0.0353	0.6776 $\pm$ 0.0420	–	–	–	–
<i>ECSeq</i>	<b>0.8383<math>\pm</math>0.0018</b>	<b>0.6153<math>\pm</math>0.0079</b>	<b>0.7249<math>\pm</math>0.0112</b>	<b>0.7039<math>\pm</math>0.0032</b>	<b>1.4832<math>\pm</math>0.0209</b>	<b>0.1766<math>\pm</math>0.0038</b>	<b>4.4362<math>\pm</math>0.1015</b>	<b>0.0542<math>\pm</math>0.0012</b>

- Compared to Regression and GBDT that only use features of target event, LSTM and R-Transformer extract historical information of sequences, and have significant improvement in all datasets.
- ECSeq further enhances LSTM by exploring and utilizing the relationships among sequences, and ECSeq gains the best performance in all of the four datasets.

## Experimental Results -- Efficiency and Scalability

TABLE V: Fraud detection performance and computation time on *FDI*, whose training set contains 145,236 sequences, *i.e.*, 145,236 original nodes when modeling the relation. We train the GNN for 50 epochs.

Methods	#Nodes	AUPRC ( $\uparrow$ )	R@P <sub>0.9</sub> ( $\uparrow$ )	Compression Time (s) ( $\downarrow$ )	GNN Training Time (s) ( $\downarrow$ )	Inference Time ( $10^{-4}$ s/sample) ( $\downarrow$ )	GPU Memory Usage (GB) ( $\downarrow$ )
<i>LSTM</i>	–	0.8332 $\pm$ 0.0047	0.5840 $\pm$ 0.0132	–	–	<b>0.286</b>	–
<i>ECSeq</i>	100	0.8377 $\pm$ 0.0023	0.6111 $\pm$ 0.0077	<b>5.318</b>	<b>9.950</b>	0.614	<b>1.306</b>
	500	<b>0.8383<math>\pm</math>0.0018</b>	<b>0.6153<math>\pm</math>0.0079</b>	15.444	9.955	0.618	1.664
	1,000	0.8372 $\pm$ 0.0021	0.6115 $\pm$ 0.0083	36.686	10.480	0.622	2.283
	5,000	0.8343 $\pm$ 0.0013	0.6056 $\pm$ 0.0055	137.570	28.930	0.630	7.037
<i>batch GNN</i>	145,236 (1,000/batch)	0.8335 $\pm$ 0.0017	0.5861 $\pm$ 0.0157	–	10.675	2.243	6.414
<i>full graph GNN</i>	145,236			Out-of-Memory			

- Training GNN on the full graph would result in an out-of-memory issue on our GPU with 11 GB RAM.
- However, by using graph compression, we can achieve satisfactory performance improvement ( $\sim 5\%$  increase in R@P<sub>0.9</sub>) while using only around 1GB of GPU RAM (100 compressed nodes).
- When compressing the original graph to 100 nodes using k-means, the time consumption, including both compression and GNN training, is only 15.3 seconds. The inference time consumption is still at the  $10^{-5}$  second-scale per sequence, similar to LSTM.
- These results demonstrate the practicality of using ECSeq in real systems.

## Experimental Results -- Flexibility

TABLE VI: Performance of *ECSeq* variants on *FD2* and *Bike*. *R-Transformer* cannot converge on *Bike*, so we do not report the results.

	Sequence Embedding Extractor	Graph Compression Algorithm	GNN Model	FD2		Bike	
				AUPRC ( $\uparrow$ )	R@P <sub>0.9</sub> ( $\uparrow$ )	RMSE ( $\downarrow$ )	sMAPE ( $\downarrow$ )
<i>Sequence Model</i> <i>w.o. Graphs</i>	LSTM	–	–	0.7124±0.0076	0.6987±0.0078	1.5463±0.0504	0.1782±0.0040
	R-Transformer	–	–	0.7064±0.0149	0.5403±0.1951	–	–
<i>ECSeq</i>	LSTM	<i>k</i> -means	GraphSAGE (Mean)	<b>0.7249±0.0112</b>	<b>0.7039±0.0032</b>	1.4832±0.0209	0.1766±0.0038
	R-Transformer	<i>k</i> -means	GraphSAGE (Mean)	0.7105±0.0184	0.6991±0.0031	–	–
	LSTM	AGC	GraphSAGE (Mean)	0.7232±0.0102	0.6935±0.0095	<b>1.4792±0.0218</b>	0.1764±0.0044
	LSTM	Grain	GraphSAGE (Mean)	0.7232±0.0102	0.6870±0.0095	1.4949±0.0219	0.1812±0.0050
	LSTM	RSA	GraphSAGE (Mean)	0.7201±0.0091	0.6922±0.0120	1.4812±0.0190	<b>0.1761±0.0040</b>
	LSTM	<i>k</i> -means	GraphSAGE (Max)	0.7162±0.0083	0.7026±0.0049	1.4846±0.0166	0.1768±0.0037
	LSTM	<i>k</i> -means	GCN	0.7212±0.0102	0.6987±0.0052	1.9226±0.0376	0.2139±0.0059
	LSTM	<i>k</i> -means	GAT	0.7200±0.0112	0.7026±0.0026	2.0056±0.0107	0.2383±0.0053

- We conduct experiments to evaluate the flexibility of *ECSeq* framework in modifying sequence embedding extractors, graph compression methods, and GNN algorithms.
- When either LSTM or R-Transformer is used as the sequence embedding extractor, applying *ECSeq* can greatly enhance prediction performance. The plug-and-play characteristics of *ECSeq* can flexibly enhance existing sequential modeling models that do not account for sequence relations.
- Results show that different variants may have varying performance on different tasks. The flexibility of *ECSeq* allows us to easily change the compression and GNN algorithms.

# Conclusion and Limitation

## Conclusion

- Our proposed framework, named ECSeq, aims to improve user behavior sequence learning by **integrating sequence relations**, while maintaining **high efficiency and scalability** for applicability in online services.
- The framework consists of two modules: **sequence embedding extraction** and **sequence relation modeling**, which enhances training and inference efficiency and provides a plug-and-play capability.
- Specifically, with an extra training time of tens of seconds in total on 100,000+ sequences and inference time maintained within  $10^{-4}$  seconds/sample, ECSeq enhances the prediction  $R@P_{0.9}$  of the widely used LSTM by  $\sim 5\%$ .

## Limitation

- Currently, ECSeq has a limitation where it can only deal with one type of relation. We aim to simultaneously **incorporate more types of real-life relationships**, such as users' social networks and behavioral habits similarity, into our framework in the future.
- We believe that the integration of different relationships can greatly enhance the relation modeling module. Our next step is thus to explore how to effectively and efficiently incorporate heterogeneous relationships.

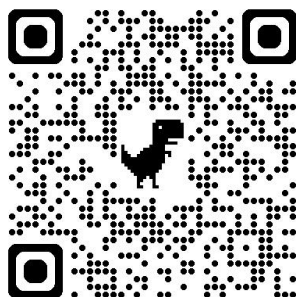


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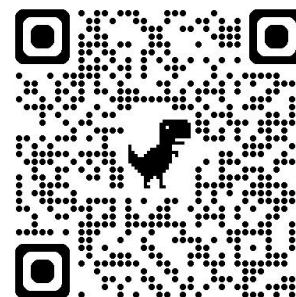


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Paper



Code